

Shebang! (first line of a script)	<code>#!/bin/bash</code>	<code>#!/bin/tcsh</code>
Multiple commands on the same line (semicolon)	<code>command1; command2; command3</code>	
Extending commands across multiple lines (backslash)	<code>command1 argument</code> <code>command 4</code>	<code>command2 command3 \ command5 > file</code>
Variable assignment	<code>VAR="Here is a string"</code>	<code>set VAR="Here is a string"</code>
Setting environment variables	<code>export VAR="Here is a string"</code> <i>No spaces around the = sign!</i>	<code>setenv VAR "Here is a string"</code> <i>No = when using setenv!</i>
Unsetting a variable	<code>unset VAR</code>	<code>unset VAR</code>
If statements <i>Can use == != && and others. String sorting with < and ></i>	<code>if [[\$VAR1 == \$VAR2]]; then echo "True" else echo "False" fi</code>	<code>if (\$VAR1 == \$VAR2) then echo "True" else echo "False" endif</code>
If statements with file property testing (see property table below)	<code>if [[-d \$VAR]]; then echo "Directory!" fi</code>	<code>if (-d \$VAR) then echo "Directory!" endif</code>
Passing arguments to a script Corresponding variables	<code>myscript.sh arg1 arg2 arg3 ... argN \$1 \$2 \$3 ... \$N</code>	
Assigning command output to variables (backtick)	<code>VAR=`command1; command2; command3` (bash) Set VAR="`command1; command2; command3`" (tcsh)</code>	
String replacement	<code>NEWVAR=\${VAR/search/replace}</code>	<code>set NEWVAR= "\$VAR:gas/search/replace/"</code>
For loop on a list	<code>for i in 1 2 3 4 5; do echo \$i done</code>	<code>foreach i (1 2 3 4 5) echo \$i end</code>
For loop using wildcards	<code>for i in *.in; do touch \${i/.in/.out} done</code>	<code>foreach i (*.in) touch "\$i:gas/.in/.out/" end</code>
For loop using commands	<code>for i in `cat files`; do grep "string" \$i >> list done</code>	<code>foreach i (`cat files`) grep "string" \$i >> list end</code>

Test	bash	tcsh
Is a directory	-d	-d
If file exists	-a,-e	-e
Is a regular file (like .txt)	-f	-f
Readable	-r	-r
Writable	-w	-w
Executable	-x	-x
Is owned by user	-0	-o
Is owned by group	-G	-g
Is a symbolic link	-h, -L	-l
If the string given is zero length	-z	-z
If the string is length is non-zero	-n	-s

Compilers	GCC	Intel	PGI
C	gcc	icc	pgcc
C++	g++	icpc	pgCC
Fortran77	g77	--	pgf77
Fortran90	gfortran	ifort	pgf90
Optimization	-O3	-fast	-fastsse

Compiler usage: **gcc source.c -o source.x**
gcc -c source.c
gcc source.o -o source.x

-o flag is for specifying the output name. If you don't give **-o**, the name of the output will be **a.out**

-c flag is for compiling to an object file (object.o), without linking (c is for compile). In order to use the object you need to compile again to link the file.

-g flag is for setting up debugging information in the software. In order to use that information, you need to use debugging software (like GDB or TotalView). Use printf/write statements for easy debugging.

./configure - Used to set up a and test the compiling environment for a software package.

./configure -prefix=<PATH> - used to specify the installation path for installing a software package, where <PATH> is the destination of make install

make - Used to compile a complicated software package with many source files. Must be used with a **Makefile**

make -f filename - specifies what makefile to use (defaults to **Makefile**)

make install - used after make to install the software package